

BUILD. MAKE. CREATE.

The Handbook

A Guide for Young Creators & Their Families

Imagine it.

AI helps you build it.

You publish it.

Our Philosophy

We are building creators.

This isn't a coding camp, an art camp, or a writing camp. It is a place where children learn how to turn ideas into reality.

What We Believe

- Children should own their work.
- AI is a tool—not the creator.
- Curiosity comes before curriculum.
- Progress matters more than perfection.
- Great ideas require quiet thinking.
- Movement improves creativity.
- Publishing is a milestone, not the finish line.

Why we don't guarantee a finished book

A polished project created by an adult is less valuable than an authentic project created by a child. Many students will publish a Kindle edition during camp; others will continue refining their work at home. Our goal is confidence, ownership, and lifelong creative habits.

A Typical Creator Day

9:30–10:00 Free Thinking (books, sketching, conversation, observation)

10:00–11:00 Create (writing, AI, drawing, music, video, games)

11:00–11:30 Move (soccer, jump ropes, scooters, obstacle course, etc.)

11:30–12:00 Lunch (included)

12:00–1:00 Create Again

1:00–1:30 Reflection & Sharing

Health & Safety

Lunch is included. Please notify us of allergies, dietary restrictions, medications, injuries, mobility limitations, or other accommodations. Activities include light-to-moderate physical exercise. Participation can always be adjusted for individual needs.

Our Promise

Small classes (maximum six students), thoughtful guidance, real projects, lots of movement, and a culture of curiosity. Camp is the beginning—not the end—of your child's creative journey.

Parent/Guardian _____ Date _____

Child _____